



Objective: To learn as much as possible about the field of computer science and how it is applied in real world environments

# Ansh Jain

## Computer Scientist

### EDUCATION

2015 -present REEDY HIGH SCHOOL  
• GPA: 4.0/4.0, Rank: Top 1% (4/429)

### SKILLS AND RELEVANT COURSES

4 years	Java	2015-	AP Computer Science
2 years	HTML, CSS	2018	AP Physics 1, 2, and C
1 year	AngularJS		AP Calculus BC
2 years	Python		AP Statistics
2 years	GitHub		PAP Computer Science

### WORK AND VOLUNTEER EXPERIENCE

August 2016 (Present) GIDEON MATH AND READING  
Instructor and Lead Technician  
• Communicated math concepts to children  
• Created database web application

July 2016, 2017 MINDBENDER ICODE ACADEMY - 70 HOURS  
• Taught essentials of coding with Scratch and GameMaker Studio

March 2016 FRISCO ACADEMY- 20 HOURS  
• Taught elementary school children the essentials of Scratch and Java

### LEADERSHIP POSITIONS

September 2016 (Present) REEDY HIGH SCHOOL COMPUTER SCIENCE TEAM, M DECA  
• Founder and President  
• 5 hrs/week, 40 weeks/year

March 2016 (Present) REEDY HIGH SCHOOL ORCHESTRA  
• Sophomore Rep, Junior VP, Senior VP

### HONORS, AWARDS, AND MEMBERSHIPS

Spring 2016, Spring 2017 ACADEMIC UIL COMPETITIONS  
• Medals in Computer Science, Physics, General Mathematics, and Number Sense

Winter 2016, Winter 2017 DECA STATE WINNER AND INTERNATIONAL COMPETITOR  
• Marketing Management, Retail Merchandising

November 2016 FRISCO ROTARY CLUB- STUDENT OF THE MONTH  
May 2017 REEDY HIGH SCHOOL INNOVATION AWARD

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References available upon request